

YORK & DISTRICT LADIES SQUASH LEAGUE
THREE STRING COMPETITION RULES – 2024-25 (v4.0)

Organisation

The competition is run on a 'mini league' basis. Each league will have 3 or 4 teams depending on the number of entries. These will be designated league A, league B, etc.

Matches are to be arranged by the individual clubs, and each team must play the other teams in their league both at home and away; dividing the matches equally between the two halves of the season, all to be completed by the end of March. The court requirements are 1 court for 3 sessions, this works best, unless a second marker is willing to be available for the evening.

Subject to the number of leagues in the year, the winner of league A will play the winner of league B and the winner of league C will play the winner of league D in semi-final matches, being played in April, both home and away. The winner of the two matches will play each other in the final; this must take place before the 'Awards Presentation Evening'.

Teams

- Teams shall consist of 3 nominated players and 2 nominated reserves.
- Clubs can enter as many teams as they wish, but all players must be nominated.
- Teams can be made up of players from ANY division of the Y&DLSL. Each player's division must be declared on the entry form.
- A copy of all teams and their players' divisions will be provided to all team captains, for them to be able to calculate the correct number of bonus points (see below)

Scoring

- All games will be played using American Scoring to 15 points (no setting), with each string playing 4 games.
- 'Bonus points' may be awarded to players – see below for details.
- The scores of the home and away matches are totalled to give a result as follows:

Team A v Team B

Home Match for Team A	45/35	40/45	45/30	45/20	(175/130)
Home Match for Team B	45/40	25/45	45/35	25/45	(140/165)
Total					(340/270)

Team A Wins

Bonus points

Division	Rank		Points
1	1	1-3	0
1	2	4 or below	4
2	3	1-3	8
2	4	4 or below	12

Note: Where there is more than one team from the same club in the same division, all players in the second or lower teams will be ranked as '4 or below' for the purpose of allocating bonus points.

There is a section on the marking sheet to show the points entitlement for each player and when they are claimed.

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How bonus points can be claimed

On winning a rally, a player may claim one of their bonus points before serving, to add an extra point to their score. The player then moves to the opposite service box and continues the game.

On losing a rally, a player can exchange one of their bonus points in order to regain the serve.

At least one rally must be played between each bonus point being claimed.

A player can claim their bonus points at any time throughout the match, **except MATCH POINT!** However, they can claim the serve at any time.

Example of how a game may progress:

Division 1 Rank 1 (P1) player against Division 2 Rank 3 (P2) player

(P2 player therefore has 8 bonus points)

	SCORE	
	P1	P2
Game starts with P1 serving	0	0
P1 wins next 3 points	3	0
P2 wins next point	3	1
Before serving P2 asks to claim a bonus point (7 remaining) P2 has a point added to their score and moves to the opposite service box and serves	3	2
P1 wins next 3 points	6	2
P2 asks to exchange a bonus point to regain serve (6 remaining)	6	2
P2 wins next point	6	3
and asks to claim a bonus point –point added to score (5 remaining) P2 moves to opposite service box and serves	6	4
P1 wins next point	7	4
P2 wins next point	7	5
and asks to claim a bonus point –point added to score (4 remaining) P2 moves to opposite service box and serves	7	6
P2 wins next point	7	7
and asks to claim a bonus point –point added to score (3 remaining) P2 moves to opposite service box and serves	7	8
P2 wins next point	7	9
and asks to claim a bonus point –point added to score (2 remaining) P2 moves to opposite service box and serves	7	10
P1 wins next point	8	10
P2 asks to exchange a bonus point to regain serve (1 remaining)	8	10
P1 wins next point	9	10
P2 asks to exchange a bonus point to regain serve (0 remaining)	9	10
P1 wins next point	10	10
Game continues until either player reaches 15 and wins the game		